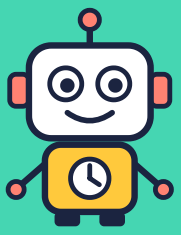
PRINT-AND-PLAY TEAMWORK GAME

Team Up Challenges

Nine quick challenges that a team can only win together. For teams of 3 to 5, about 30 minutes.



You need

The 27 cards (9 Challenge cards, 9 Role and Twist cards and 9 Look-back cards), a team plan sheet, a timer and a few everyday things: paper, sticky tape, a pencil and a balloon or scrunched-up paper ball.

Set up

Deal out the four Role cards, one each. In a team of three, one person is both Timekeeper and Checker. In a team of five, two people share Recorder. Shuffle the five Twist cards and put them face down.

Each round

1. Turn over a Challenge card. Read it out and agree on the goal in one sentence. The Recorder writes it on the plan sheet.
2. Take one minute to plan. Who does what?
3. Start the timer and go. Halfway through, the Timekeeper turns over a Twist card and the team must follow it.
4. When time is up, the Checker checks the result against the goal.
5. Turn over a Look-back card and answer it together.

Scoring

This is a team game. Nobody wins alone. After each challenge, colour in up to three stars: one if you met the goal, one if everyone took part and one if you answered the Look-back card honestly. Can your team earn 10 stars in four challenges?

Swap roles

After every challenge, pass the Role cards one place to the left. By the end, everyone has tried every job.

Whole class

Run the same challenge with several teams at once. Afterwards, compare the Look-back answers, not the towers. Which habits did the smoothest teams share?

Print on A4 at 100% and cut along the dashed lines.

Cut along the dashed lines

CHALLENGE CARD

TEAM CHALLENGE

Build the tallest tower you can from 10 sheets of paper. No tape. 5 minutes.

CHALLENGE CARD

TEAM CHALLENGE

Line up in order of your birthdays, January to December, without talking. 3 minutes.

CHALLENGE CARD

TEAM CHALLENGE

Draw a house together. Everyone must hold the same pencil at once. 3 minutes.

CHALLENGE CARD

TEAM CHALLENGE

Make a paper chain as long as the table from one sheet of paper and tape. 5 minutes.

CHALLENGE CARD

TEAM CHALLENGE

Keep a balloon or paper ball in the air for 30 hits. Everyone must touch it.

CHALLENGE CARD

TEAM CHALLENGE

Write a ten-word story. Each person adds one word at a time. 3 minutes.

CHALLENGE CARD

TEAM CHALLENGE

Build a bridge between two chairs that holds a pencil. Paper and tape only. 6 minutes.

CHALLENGE CARD

TEAM CHALLENGE

Count to 20 as a team with no plan. One voice at a time. If two speak together, start again.

CHALLENGE CARD

TEAM CHALLENGE

Make the first letter of each person's name using all of your bodies. 4 minutes.

ROLE CARD

Organiser

Keep the team on the goal. Make sure everyone is included.

ROLE CARD

Recorder

Write down the goal, the plan and the team's ideas.

ROLE CARD

Timekeeper

Watch the clock. Call out when half the time has gone.

ROLE CARD

Checker

Check the result against the goal before time is up.

TWIST CARD

HALFWAY TWIST

Swap roles now. Pass your Role card to the left.

TWIST CARD

HALFWAY TWIST

No talking for one minute.

TWIST CARD

HALFWAY TWIST

Everyone may use only one hand.

TWIST CARD

HALFWAY TWIST

The person who has spoken least decides the next step.

TWIST CARD

HALFWAY TWIST

Stop! Each person says one idea before you carry on.

Cut along the dashed lines

LOOK-BACK CARD

LOOK BACK TOGETHER

What went well?

LOOK-BACK CARD

LOOK BACK TOGETHER

Even better if…

LOOK-BACK CARD

LOOK BACK TOGETHER

Thank a teammate for one exact thing they did.

LOOK-BACK CARD

LOOK BACK TOGETHER

Whose ideas haven't we heard yet?

LOOK-BACK CARD

LOOK BACK TOGETHER

Did everyone have a job? How did we share them?

LOOK-BACK CARD

LOOK BACK TOGETHER

When did we disagree? How did we sort it out?

LOOK-BACK CARD

LOOK BACK TOGETHER

Who helped you? Who did you help?

LOOK-BACK CARD

LOOK BACK TOGETHER

Did we keep to the goal the whole time?

LOOK-BACK CARD

LOOK BACK TOGETHER

What is one thing we will do differently next time?

TEAM UP CHALLENGES

Our team plan

Team name: _____

Our goal for this challenge, in one sentence

Roles

Role	Who
Organiser	
Recorder	
Timekeeper	
Checker	

Our one-minute plan

Promise chart

Who	Will do what	By when

Stars earned ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆

A star: we did this well

A star: we did this well

A wish: next time we will

HOW TO USE

Thinking prompts

Keep these cards on your desk. Stuck on a problem? Pick a card and ask yourself its question.

TEAMWORK · GOAL

1

Share the goal

ASK YOURSELF

What are we all trying to do?

TEAMWORK · ROLE

2

Find your role

ASK YOURSELF

What is my job for the team?

TEAMWORK · INCLUDE

3

Take turns

ASK YOURSELF

Has everyone had a go?

TEAMWORK · CONTRIBUTE

4

Build on ideas

ASK YOURSELF

What can I add to that?

TEAMWORK · COMPROMISE

5

Disagree kindly

ASK YOURSELF

What matters most to each of us?

TEAMWORK · SUPPORT

6

Help each other

ASK YOURSELF

Who needs a hand? Do I?

TEAMWORK · RELIABLE

7

Keep your word

ASK YOURSELF

Did I do what I said I would?

TEAMWORK · REFLECT

8

Look back together

ASK YOURSELF

What worked? What will we change?