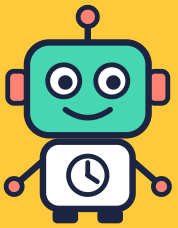
PRINT-AND-PLAY LEARNING GAMES

Super Learners Deck

Three quick games about how to learn, plus a weekly practice planner. For 2 to 4 players, or the whole class.



You need

The 27 cards (9 Method cards, 9 Coach cards and 9 Brain break cards) and a practice planner for each player. Method and Coach cards have the answer printed upside down at the bottom.

Game 1: Quick draw

1. Shuffle the Method cards and Coach cards together and put them face down.
2. Take turns to draw a card and read it out loud. Cover the answer with your thumb!
3. Give your answer and say why, then turn the card around to check.
4. Right? Keep the card. Wrong? It goes to the bottom of the pile. The most cards wins.

Game 2: Teach it

Draw a Method card. You have 20 seconds to explain to the group why that method is strong or weak, as if you were the teacher. The group gives a thumbs up if they could repeat your explanation.

Game 3: Brain break lucky dip

Keep the Brain break cards in a jar. After each burst of focused work, someone pulls out a card and everyone does it. Two minutes, then back to work.

Strong ways to learn

Test yourself instead of rereading. Spread practice out over several days. Focus on one thing at a time. Look at your mistakes to see what to practise. Sleep, so your brain can store it.

The practice planner

Write one goal for the week and cut it into small steps. Plan a short practice on at least four days and colour a star each time you do it. On the last day, test yourself and write what worked.

Print on A4 at 100% and cut along the dashed lines.

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Covering your notes and saying what you remember

Answer: strong: you recall it

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Reading the same page again and again

Answer: weak: you are just looking

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Ten minutes a day for five days

Answer: strong: spaced practice

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

One long hour the night before

Answer: weak: it will not stick

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Doing homework with a show on

Answer: weak: your focus is split

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Explaining it to your teddy

Answer: strong: teaching makes you recall

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Writing down why you got a question wrong

Answer: strong: mistakes are clues

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

Rubbing out mistakes so nobody sees

Answer: weak: it hides the clue

METHOD CARD

A STRONG OR WEAK WAY TO LEARN?

A full night of sleep before a test

Answer: strong: sleep builds memory

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

You have a spelling test on Friday. Today is Monday.

Answer: practise a little each day

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

You keep getting 8 × 7 wrong.

Answer: practise that one fact

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

Your goal is "be better at reading".

Answer: make it clear and small

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

You read the page twice and still cannot remember it.

Answer: cover it and test yourself

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

Your tablet keeps buzzing while you work.

Answer: put it in another room

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

You got 4 out of 10.

Answer: look at which 6, and why

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

It is late and you are too tired to think.

Answer: sleep, then try again

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

Your study method is not working.

Answer: change the method

COACH CARD

WHAT WOULD A SUPER LEARNER DO?

You finally got it right!

Answer: practise it again in a few days

BRAIN BREAK

TWO-MINUTE BREAK

Do 20 star jumps.

BRAIN BREAK

TWO-MINUTE BREAK

Stretch up to the ceiling, then touch your toes. Five times.

BRAIN BREAK

TWO-MINUTE BREAK

Drink a glass of water, slowly.

BRAIN BREAK

TWO-MINUTE BREAK

Look out of a window and find five different things.

BRAIN BREAK

TWO-MINUTE BREAK

Take five slow breaths: in for 4, out for 6.

BRAIN BREAK

TWO-MINUTE BREAK

Balance on one leg for 30 seconds. Swap legs.

BRAIN BREAK

TWO-MINUTE BREAK

Walk to the end of the corridor and back.

BRAIN BREAK

TWO-MINUTE BREAK

Shake out your hands, arms and legs for 30 seconds.

BRAIN BREAK

TWO-MINUTE BREAK

Close your eyes and listen. Count the sounds you can hear.

SUPER LEARNERS DECK

My practice planner

Learner: _____

My goal ladder. Start at the bottom.

- My goal
- Step 3
- Step 2
- Step 1: I can start this today

How I will test myself

Cover and say · Flashcards · Teach it · Look, cover, write, check

Where I will practise, with no distractions

_____

My week. Ten minutes is plenty. Colour a star each time you practise.

What I will practise	Mon	Tue	Wed	Thu	Fri	Sat	Sun
	☆	☆	☆	☆	☆	☆	☆
	☆	☆	☆	☆	☆	☆	☆
	☆	☆	☆	☆	☆	☆	☆

My self-test score at the end of the week

_____

Days I practised

_____

What worked well?

_____

_____

What will I change next week?

_____

_____

HOW TO USE

Thinking prompts

Keep these cards on your desk. Stuck on a problem? Pick a card and ask yourself its question.

LEARNING · NEURON

1

Your brain can grow

ASK YOURSELF

What can't I do yet?

LEARNING · GOAL

2

Aim for a goal

ASK YOURSELF

What is my next small step?

LEARNING · FOCUS

3

Focus on one thing

ASK YOURSELF

What is my one job right now?

LEARNING · RECALL

4

Test yourself

ASK YOURSELF

Can I say it without looking?

LEARNING · SPACED PRACTICE

5

Little and often

ASK YOURSELF

When will I practise it again?

LEARNING · FEEDBACK

6

Learn from mistakes

ASK YOURSELF

What is this mistake telling me?

LEARNING · MEMORY

7

Rest and recharge

ASK YOURSELF

Does my brain need a break?

LEARNING · METACOGNITION

8

Think about thinking

ASK YOURSELF

Is my plan working?